

Microdigitaled.com Chp12 LCD examples

Eg12.1.....

```
.INCLUDE "M32DEF.INC"
.EQU    LCD_DPRT = PORTA
.EQU    LCD_DDDR = DDRA
.EQU    LCD_DPIN = PINA
.EQU    LCD_CPRT = PORTB
.EQU    LCD_CDDR = DDRB
.EQU    LCD_CPIN = PINB
.EQU    LCD_RS = 0
.EQU    LCD_RW = 1
.EQU    LCD_EN = 2

    LDI    R21, HIGH(RAMEND)
    OUT    SPH, R21
    LDI    R21, LOW(RAMEND)
    OUT    SPL, R21

    LDI    R21, 0xFF;
    OUT    LCD_DDDR, R21
    OUT    LCD_CDDR, R21
    CBI    LCD_CPRT, LCD_EN
    CALL   DELAY_2ms
    LDI    R16, 0x38
    CALL   CMNDWRT
    CALL   DELAY_2ms
    LDI    R16, 0x0E
    CALL   CMNDWRT
    LDI    R16, 0x01
    CALL   CMNDWRT
    CALL   DELAY_2ms
    LDI    R16, 0x06
    CALL   CMNDWRT
    LDI    R16, 'H'
    CALL   DATAWRT
    LDI    R16, 'i'
    CALL   DATAWRT
HERE:   JMP  HERE
;-----
CMNDWRT:
    OUT    LCD_DPRT, R16
    CBI    LCD_CPRT, LCD_RS
    CBI    LCD_CPRT, LCD_RW
    SBI    LCD_CPRT, LCD_EN
    CALL   SDELAY
    CBI    LCD_CPRT, LCD_EN
    CALL   DELAY_100us
    RET
DATAWRT:
    OUT    LCD_DPRT, R16
    SBI    LCD_CPRT, LCD_RS
    CBI    LCD_CPRT, LCD_RW
    SBI    LCD_CPRT, LCD_EN
    CALL   SDELAY
    CBI    LCD_CPRT, LCD_EN
    CALL   DELAY_100us
    RET
;-----
SDELAY:  NOP
        NOP
        RET
;-----
DELAY_100us:
    PUSH    R17
```

```

        LDI        R17, 60
DR0:    CALL        SDELAY
        DEC        R17
        BRNE     DR0
        POP        R17
        RET

;-----
DELAY_2ms:
        PUSH     R17
        LDI     R17, 20
LDR0:   CALL     DELAY_100US
        DEC     R17
        BRNE   LDR0
        POP     R17
        RET

//////////

```

Eg12.2.....

```

.INCLUDE "M32DEF.INC"

.EQU    LCD_DPRT = PORTA
.EQU    LCD_DDDR = DDRA
.EQU    LCD_DPIN = PINA
.EQU    LCD_CPRT = PORTB
.EQU    LCD_CDDR = DDRB
.EQU    LCD_CPIN = PINB
.EQU    LCD_RS = 0
.EQU    LCD_RW = 1
.EQU    LCD_EN = 2

        LDI     R21, HIGH (RAMEND)
        OUT    SPH, R21
        LDI     R21, LOW (RAMEND)
        OUT    SPL, R21

        LDI     R21, 0xFF;
        OUT    LCD_DDDR, R21
        OUT    LCD_CDDR, R21
        LDI     R16, 0x33
        CALL   CMNDWRT
        CALL   DELAY_2ms
        LDI     R16, 0x32
        CALL   CMNDWRT
        CALL   DELAY_2ms
        LDI     R16, 0x28
        CALL   CMNDWRT
        CALL   DELAY_2ms
        LDI     R16, 0x0E
        CALL   CMNDWRT
        LDI     R16, 0x01
        CALL   CMNDWRT
        CALL   DELAY_2ms
        LDI     R16, 0x06
        CALL   CMNDWRT
        LDI     R16, 'H'
        CALL   DATAWRT
        LDI     R16, 'i'
        CALL   DATAWRT
HERE:   JMP    HERE

;-----
CMNDWRT:
        MOV     R27, R16

```

```
ANDI R27,0xF0
OUT LCD_DPRT,R27
CBI LCD_CPRT,LCD_RS
CBI LCD_CPRT,LCD_RW
SBI LCD_CPRT,LCD_EN
CALL SDELAY
CBI LCD_CPRT,LCD_EN
CALL DELAY_100us
```

```
MOV R27,R16
SWAP R27
ANDI R27,0xF0
OUT LCD_DPRT,R27
SBI LCD_CPRT,LCD_EN
CALL SDELAY
CBI LCD_CPRT,LCD_EN
CALL DELAY_100us
RET
```

DATAWRT:

```
MOV R27,R16
ANDI R27,0xF0
OUT LCD_DPRT,R27
SBI LCD_CPRT,LCD_RS
CBI LCD_CPRT,LCD_RW
SBI LCD_CPRT,LCD_EN
CALL SDELAY
CBI LCD_CPRT,LCD_EN
```

```
MOV R27,R16
SWAP R27
ANDI R27,0xF0
OUT LCD_DPRT,R27
SBI LCD_CPRT,LCD_EN
CALL SDELAY
CBI LCD_CPRT,LCD_EN
```

```
CALL DELAY_100us
RET
```

SDELAY: NOP
NOP
RET

DELAY_100us:
PUSH R17
LDI R17,60
DR0:
CALL SDELAY
DEC R17
BRNE DR0
POP R17
RET

DELAY_2ms:
PUSH R17
LDI R17,20
LDR0:
CALL DELAY_100US
DEC R17
BRNE LDR0
POP R17
RET

////////////////////////////////////

Eg12.3.....

```

.INCLUDE "M32DEF.INC"

.EQU    LCD_PRT = PORTA
.EQU    LCD_DDR = DDRA
.EQU    LCD_PIN = PINA
.EQU    LCD_RS = 0
.EQU    LCD_RW = 1
.EQU    LCD_EN = 2

        LDI    R21, HIGH(RAMEND)
        OUT    SPH, R21
        LDI    R21, LOW(RAMEND)
        OUT    SPL, R21

        LDI    R21, 0xFF;
        OUT    LCD_DDR, R21
        OUT    LCD_DDR, R21

        LDI    R16, 0x33
        CALL   CMNDWRT
        CALL   DELAY_2ms
        LDI    R16, 0x32
        CALL   CMNDWRT
        CALL   DELAY_2ms
        LDI    R16, 0x28
        CALL   CMNDWRT
        CALL   DELAY_2ms
        LDI    R16, 0x0E
        CALL   CMNDWRT
        LDI    R16, 0x01
        CALL   CMNDWRT
        CALL   DELAY_2ms
        LDI    R16, 0x06
        CALL   CMNDWRT

        LDI    R16, 'H'
        CALL   DATAWRT
        LDI    R16, 'i'
        CALL   DATAWRT

HERE:
        JMP    HERE

```

```

;-----
CMNDWRT:

```

```

        MOV    R27, R16
        ANDI   R27, 0xF0
        IN     R26, LCD_PRT
        ANDI   R26, 0x0F
        OR     R26, R27
        OUT    LCD_PRT, R26
        CBI    LCD_PRT, LCD_RS
        CBI    LCD_PRT, LCD_RW
        SBI    LCD_PRT, LCD_EN
        CALL   SDELAY
        CBI    LCD_PRT, LCD_EN

        CALL   DELAY_100us

        MOV    R27, R16
        SWAP   R27
        ANDI   R27, 0xF0
        IN     R26, LCD_PRT
        ANDI   R26, 0x0F
        OR     R26, R27

```

```
OUT LCD_PRT,R26
SBI LCD_PRT,LCD_EN
CALL SDELAY
CBI LCD_PRT,LCD_EN

CALL DELAY_100us
RET
```

```
;-----
DATAWRT:
```

```
MOV R27,R16
ANDI R27,0xF0
IN R26,LCD_PRT
ANDI R26,0x0F
OR R26,R27
OUT LCD_PRT,R26
SBI LCD_PRT,LCD_RS
CBI LCD_PRT,LCD_RW
SBI LCD_PRT,LCD_EN
CALL SDELAY
CBI LCD_PRT,LCD_EN

MOV R27,R16
SWAP R27
ANDI R27,0xF0
IN R26,LCD_PRT
ANDI R26,0x0F
OR R26,R27
OUT LCD_PRT,R26
SBI LCD_PRT,LCD_EN
CALL SDELAY
CBI LCD_PRT,LCD_EN

CALL DELAY_100us
RET
```

```
;-----
SDELAY:
```

```
NOP
NOP
RET
```

```
;-----
DELAY_100us:
```

```
PUSH R17
LDI R17,60
DR0:CALL SDELAY
DEC R17
BRNE DR0
POP R17
RET
```

```
;-----
DELAY_2ms:
```

```
PUSH R17
LDI R17,20
LDR0:CALL DELAY_100us
DEC R17
BRNE LDR0
POP R17
RET
```

```
////////////////////
```

Eg12.4.....

```
.INCLUDE "M32DEF.INC"

.EQU LCD_PRT = PORTA
.EQU LCD_DDR = DDRA
.EQU LCD_PIN = PINA
.EQU LCD_RS = 0
.EQU LCD_RW = 1
.EQU LCD_EN = 2

LDI R21, HIGH(RAMEND)
OUT SPH, R21
LDI R21, LOW(RAMEND)
OUT SPL, R21

LDI R21, 0xFF;
OUT LCD_DDR, R21
OUT LCD_DDR, R21

LDI R16, 0x33
CALL CMNDWRT
CALL DELAY_2ms
LDI R16, 0x32
CALL CMNDWRT
CALL DELAY_2ms
LDI R16, 0x28
CALL CMNDWRT
CALL DELAY_2ms
LDI R16, 0x0E
CALL CMNDWRT
LDI R16, 0x01
CALL CMNDWRT
CALL DELAY_2ms
LDI R16, 0x06
CALL CMNDWRT

LDI R31, HIGH(MSG<<1)
LDI R30, LOW(MSG<<1)

LOOP:
LPM R16, Z+
CPI R16, 0
BREQ HERE
CALL DATAWRT
RJMP LOOP
HERE: JMP HERE

MSG: .DB "Hello World!", 0
```

```
;-----
CMNDWRT:
MOV R27, R16
ANDI R27, 0xF0
IN R26, LCD_PRT
ANDI R26, 0x0F
OR R26, R27
OUT LCD_PRT, R26
CBI LCD_PRT, LCD_RS
CBI LCD_PRT, LCD_RW
SBI LCD_PRT, LCD_EN
CALL SDELAY
CBI LCD_PRT, LCD_EN
```

```

CALL DELAY_100us

MOV     R27,R16
SWAP R27
ANDI R27,0xF0
IN     R26,LCD_PRT
ANDI R26,0x0F
OR     R26,R27
OUT LCD_PRT,R26
SBI   LCD_PRT,LCD_EN
CALL SDELAY
CBI   LCD_PRT,LCD_EN

CALL DELAY_100us
RET

```

```

;-----
DATAWRT:

```

```

MOV     R27,R16
ANDI R27,0xF0
IN     R26,LCD_PRT
ANDI R26,0x0F
OR     R26,R27
OUT LCD_PRT,R26
SBI   LCD_PRT,LCD_RS
CBI   LCD_PRT,LCD_RW
SBI   LCD_PRT,LCD_EN
CALL SDELAY
CBI   LCD_PRT,LCD_EN

MOV     R27,R16
SWAP R27
ANDI R27,0xF0
IN     R26,LCD_PRT
ANDI R26,0x0F
OR     R26,R27
OUT LCD_PRT,R26
SBI   LCD_PRT,LCD_EN
CALL SDELAY
CBI   LCD_PRT,LCD_EN

CALL DELAY_100us
RET

```

```

;-----
SDELAY:

```

```

NOP
NOP
RET

```

```

;-----
DELAY_100us:

```

```

    PUSH    R17
    LDI     R17,60
DR0:CALL    SDELAY
    DEC    R17
    BRNE  DR0
    POP    R17
    RET

```

```

;-----
DELAY_2ms:

```

```

    PUSH    R17
    LDI     R17,20
LDR0:
    CALL    DELAY_100us

```

```

DEC          R17
BRNE        LDR0
POP         R17
RET

```

```

////////////////////////////////////

```

Eg12.5 (in C).....

```

#define F_CPU 8000000UL

#include <avr/io.h>
#include <util/delay.h>

#define LCD_DPRT  PORTA
#define LCD_DDDR  DDRA
#define LCD_DPIN  PINA
#define LCD_CPRT  PORTB
#define LCD_CDDR  DDRB
#define LCD_CPIN  PINB
#define LCD_RS    0
#define LCD_RW    1
#define LCD_EN    2

//*****
void delay_us(unsigned int d)
{
    _delay_us(d);
}

//*****
void lcdCommand( unsigned char cmnd )
{
    LCD_DPRT = cmnd;
    LCD_CPRT &= ~ (1<<LCD_RS);
    LCD_CPRT &= ~ (1<<LCD_RW);
    LCD_CPRT |= (1<<LCD_EN);
    delay_us(1);
    LCD_CPRT &= ~ (1<<LCD_EN);
    delay_us(100);
}

//*****
void lcdData( unsigned char data )
{
    LCD_DPRT = data;
    LCD_CPRT |= (1<<LCD_RS);
    LCD_CPRT &= ~ (1<<LCD_RW);
    LCD_CPRT |= (1<<LCD_EN);
    delay_us(1);
    LCD_CPRT &= ~ (1<<LCD_EN);
    delay_us(100);
}

//*****
void lcd_init()
{
    LCD_DDDR = 0xFF;
    LCD_CDDR = 0xFF;

    LCD_CPRT &=~ (1<<LCD_EN);
    delay_us(2000);
    lcdCommand(0x38);
    lcdCommand(0x0E);
    lcdCommand(0x01);
    delay_us(2000);
    lcdCommand(0x06);
}

```



```

//*****
void lcd_gotoxy(unsigned char x, unsigned char y)
{
    unsigned char firstCharAdr[]={0x80,0xC0,0x94,0xD4}; //table 12-5
    lcdCommand(firstCharAdr[y-1] + x - 1);
    delay_us(100);
}

//*****
void lcd_print( char * str )
{
    unsigned char i = 0 ;
    while(str[i]!=0)
    {
        lcdData(str[i]);
        i++ ;
    }
}

//*****
int main(void)
{
    lcd_init();
    lcd_gotoxy(1,1);
    lcd_print("The world is but");
    lcd_gotoxy(1,2);
    lcd_print("one country");

    while(1);
    return 0;
}

```

Eg12.6.....

```

#include <avr/io.h>

#define F_CPU 7372800UL
#include <util/delay.h>

#define LCD_DPRT PORTC
#define LCD_DDDR DDRC
#define LCD_DPIN PINC
#define LCD_CPRT PORTC
#define LCD_CDDR DDRC
#define LCD_CPIN PINC
#define LCD_RS 0
#define LCD_RW 1
#define LCD_EN 2

void delay_us(int d)
{
    _delay_us(d);
}

void lcdCommand( unsigned char cmd )
{
    LCD_DPRT = (LCD_DPRT&0x0F) | (cmd & 0xF0);
    LCD_CPRT &= ~ (1<<LCD_RS);
    LCD_CPRT &= ~ (1<<LCD_RW);
    LCD_CPRT |= (1<<LCD_EN);
    delay_us(1);
    LCD_CPRT &= ~ (1<<LCD_EN);
    delay_us(100);
    LCD_DPRT = (LCD_DPRT&0x0F) | (cmd<<4);
    LCD_CPRT |= (1<<LCD_EN);
    delay_us(1);
}

```

```

LCD_CPRT &= ~ (1<<LCD_EN);
delay_us(100);
}

void lcdData( unsigned char data )
{
LCD_DPRT = (LCD_DPRT&0x0F)|(data & 0xF0);
LCD_CPRT |= (1<<LCD_RS);
LCD_CPRT &= ~ (1<<LCD_RW);
LCD_CPRT |= (1<<LCD_EN);
delay_us(1);
LCD_CPRT &= ~ (1<<LCD_EN);
LCD_DPRT = (LCD_DPRT&0x0F)|(data<<4);
LCD_CPRT |= (1<<LCD_EN);
delay_us(1);
LCD_CPRT &= ~ (1<<LCD_EN);
delay_us(100);
}

void lcd_init()
{
LCD_DDDR = 0xFF;
LCD_CDDR = 0xFF;
LCD_CPRT &=~(1<<LCD_EN);
lcdCommand(0x33);
lcdCommand(0x32);
lcdCommand(0x28);
lcdCommand(0x0e);
lcdCommand(0x01);
delay_us(2000);
lcdCommand(0x06);
}

void lcd_gotoxy(unsigned char x, unsigned char y)
{
unsigned char firstCharAdr[]={0x80,0xC0,0x94,0xD4} ;

lcdCommand(firstCharAdr[y-1] + x - 1);
delay_us(100);
}

void lcd_print(char * str )
{
unsigned char i = 0 ;

while(str[i]!=0)
{
lcdData(str[i]);
i++ ;
}
}

int main(void)
{
lcd_init();
lcd_gotoxy(1,1);
lcd_print("The world is but");
lcd_gotoxy(1,2);
lcd_print("one country");

while(1);

return 0;
}
////////////////////////////////////

```

Eg12.7.....

```
#define F_CPU 8000000UL
#include <avr/io.h>
#include <util/delay.h>
#define LCD_PRT PORTA
#define LCD_DDR DDRA
#define LCD_PIN PINA
#define LCD_RS 0
#define LCD_RW 1
#define LCD_EN 2

void delay_us(int d)
{
    _delay_us(d);
}

void delay_ms(int d)
{
    _delay_ms(d);
}

void lcdCommand( unsigned char cmd ) {
    LCD_PRT = (LCD_PRT & 0x0F) | (cmd & 0xF0);
    LCD_PRT &= ~ (1<<LCD_RS);
    LCD_PRT &= ~ (1<<LCD_RW);
    LCD_PRT |= (1<<LCD_EN);
    delay_us(1);
    LCD_PRT &= ~ (1<<LCD_EN);

    delay_us(20);

    LCD_PRT = (LCD_PRT & 0x0F) | (cmd << 4);
    LCD_PRT |= (1<<LCD_EN);
    delay_us(1);
    LCD_PRT &= ~ (1<<LCD_EN);
}

void lcdData( unsigned char data )
{
    LCD_PRT = (LCD_PRT & 0x0F) | (data & 0xF0);
    LCD_PRT |= (1<<LCD_RS);
    LCD_PRT &= ~ (1<<LCD_RW);
    LCD_PRT |= (1<<LCD_EN);
    delay_us(1);
    LCD_PRT &= ~ (1<<LCD_EN);

    LCD_PRT = (LCD_PRT & 0x0F) | (data << 4);
    LCD_PRT |= (1<<LCD_EN);
    delay_us(1);
    LCD_PRT &= ~ (1<<LCD_EN);
}

void lcd_init() {
    LCD_DDR = 0xFF;

    LCD_PRT &= ~ (1<<LCD_EN);
    delay_us(2000);
    lcdCommand(0x33);
    delay_us(100);
    lcdCommand(0x32);
    delay_us(100);
    lcdCommand(0x28);
    delay_us(100);
    lcdCommand(0x0e);
    delay_us(100);
    lcdCommand(0x01);
}
```

```

    delay_us(2000);
    lcdCommand(0x06);
    delay_us(100);
}

void lcd_gotoxy(unsigned char x, unsigned char y)
{ //table 12-5
    unsigned char firstCharAdr[] = {0x80, 0xC0, 0x94, 0xD4};

    lcdCommand(firstCharAdr[y-1] + x - 1);
    delay_us(100);
}

void lcd_print( char * str )
{
    unsigned char i = 0 ;

    while(str[i]!=0)
    {
        lcdData(str[i]);
        i++ ;
    }
}

int main(void)
{
    lcd_init();
    while(1)
    {
        lcd_gotoxy(1,1);
        lcd_print("The world is but");
        lcd_gotoxy(1,2);
        lcd_print("one country      ");
        delay_ms(1000);
        lcd_gotoxy(1,1);
        lcd_print("and mankind its ");
        lcd_gotoxy(1,2);
        lcd_print("citizens        ");
        delay_ms(1000);
    }
    return 0;
}

```