

LCD-VFD 05-fri18-12

1] Eg12.1.....

```
* AVRAssembler1.asm
* Based on example 12.1 in MAZIDI'S AVR MICROCONTROLLER
* Created: 5/16/2012 2:18:28 PM
* SUCCESSFUL BUILD!!!
*/
```

```
.EQU PORTA = 0X1B ; addition to 12.1
.EQU DDRA = 0X1A ; addition to 12.1
.EQU PINA = 0X19 ; addition to 12.1
.EQU LCD_DPRT = PORTA
.EQU LCD_DDDR = DDRA
.EQU LCD_DPIN = PINA
.EQU LCD_CPRT = PORTB
.EQU LCD_CDDR = DDRB
.EQU LCD_CPIN = PINB
.EQU LCD_RS = 0
.EQU LCD_RW = 1
.EQU LCD_EN = 2
```

```
LDI R21,HIGH(RAMEND)
OUT SPH,R21
LDI R21,LOW(RAMEND)
OUT SPL,R21
```

```
LDI R21,0xFF;
OUT LCD_DDDR, R21
OUT LCD_CDDR, R21
LDI R16,0x33
CALL CMNDWRT
CALL DELAY_2ms
LDI R16,0x32
CALL CMNDWRT
CALL DELAY_2ms
LDI R16,0x28
CALL CMNDWRT
CALL DELAY_2ms
LDI R16,0x0E
CALL CMNDWRT
LDI R16,0x01
CALL CMNDWRT
CALL DELAY_2ms
LDI R16,0x06
CALL CMNDWRT
LDI R16,'H'
CALL DATAWRT
LDI R16,'i'
CALL DATAWRT
```

HERE: JMP HERE

;-----

CMNDWRT:

```
MOV R27,R16
ANDI R27,0xF0
OUT LCD_DPRT,R27
CBI LCD_CPRT,LCD_RS
CBI LCD_CPRT,LCD_RW
SBI LCD_CPRT,LCD_EN
CALL SDELAY
CBI LCD_CPRT,LCD_EN
CALL DELAY_100us
```

```
MOV R27,R16
SWAP R27
ANDI R27,0xF0
```

```
OUT LCD_DPRT, R27
SBI LCD_CPRT, LCD_EN
CALL SDELAY
CBI LCD_CPRT, LCD_EN
CALL DELAY_100us
RET
```

;-----

DATAWRT:

```
MOV R27, R16
ANDI R27, 0xF0
OUT LCD_DPRT, R27
SBI LCD_CPRT, LCD_RS
CBI LCD_CPRT, LCD_RW
SBI LCD_CPRT, LCD_EN
CALL SDELAY
CBI LCD_CPRT, LCD_EN
```

```
MOV R27, R16
SWAP R27
ANDI R27, 0xF0
OUT LCD_DPRT, R27
SBI LCD_CPRT, LCD_EN
CALL SDELAY
CBI LCD_CPRT, LCD_EN
```

```
CALL DELAY_100us
RET
```

;-----

SDELAY: NOP

```
NOP
RET
```

;-----

DELAY_100us:

```
PUSH R17
LDI R17, 60
```

DR0:

```
CALL SDELAY
DEC R17
BRNE DR0
POP R17
RET
```

;-----

DELAY_2ms:

```
PUSH R17
LDI R17, 20
```

LDR0:

```
CALL DELAY_100US
DEC R17
BRNE LDR0
POP R17
RET
```

2] Eg12.6.....

```
#include <avr/io.h>
```

```
#define F_CPU 7372800UL
```

```
#include <util/delay.h>
```

```
#define LCD_DPRT PORTC
```

```
#define LCD_DDDR DDRC
```

```
#define LCD_DPIN PINC
```

```
#define LCD_CPRT PORTC
```

```
#define LCD_CDDR DDRC
```

```
#define LCD_CPIN PINC
```

```
#define LCD_RS 0
```

```
#define LCD_RW 1
```

```
#define LCD_EN 2
```

```
void delay_us(int d)
```

```
{  
  _delay_us(d);  
}
```

```
void lcdCommand( unsigned char cmnd )
```

```
{  
  LCD_DPRT = (LCD_DPRT&0x0F)|(cmnd & 0xF0);  
  LCD_CPRT &= ~(1<<LCD_RS);  
  LCD_CPRT &= ~(1<<LCD_RW);  
  LCD_CPRT |= (1<<LCD_EN);  
  delay_us(1);  
  LCD_CPRT &= ~(1<<LCD_EN);  
  delay_us(100);  
  LCD_DPRT = (LCD_DPRT&0x0F)|(cmnd<<4);  
  LCD_CPRT |= (1<<LCD_EN);  
  delay_us(1);  
  LCD_CPRT &= ~(1<<LCD_EN);  
  delay_us(100);  
}
```

```
void lcdData( unsigned char data )
```

```
{  
  LCD_DPRT = (LCD_DPRT&0x0F)|(data & 0xF0);  
  LCD_CPRT |= (1<<LCD_RS);  
  LCD_CPRT &= ~(1<<LCD_RW);  
  LCD_CPRT |= (1<<LCD_EN);  
  delay_us(1);  
  LCD_CPRT &= ~(1<<LCD_EN);  
  LCD_DPRT = (LCD_DPRT&0x0F)|(data<<4);  
  LCD_CPRT |= (1<<LCD_EN);  
  delay_us(1);  
  LCD_CPRT &= ~(1<<LCD_EN);  
  delay_us(100);  
}
```

```
void lcd_init()
```

```
{
```

```
LCD_DDDR = 0xFF;
LCD_CDDR = 0xFF;
LCD_CPRT &=~(1<<LCD_EN);
lcdCommand(0x33);
lcdCommand(0x32);
lcdCommand(0x28);
lcdCommand(0x0e);
lcdCommand(0x01);
delay_us(2000);
lcdCommand(0x06);
}
```

```
void lcd_gotoxy(unsigned char x, unsigned char y)
{
    unsigned char firstCharAdr[]={0x80,0xC0,0x94,0xD4};

    lcdCommand(firstCharAdr[y-1] + x - 1);
    delay_us(100);
}
```

```
void lcd_print(char * str )
{
    unsigned char i = 0 ;

    while(str[i]!=0)
    {
        lcdData(str[i]);
        i++;
    }
}
```

```
int main(void)
{
    lcd_init();
    lcd_gotoxy(1,1);
    lcd_print("The world is but");
    lcd_gotoxy(1,2);
    lcd_print("one country");

    while(1);

    return 0;
}
```

12.7].....

// different from the text.

```
#define F_CPU 8000000UL
#include <avr/io.h>
#include <util/delay.h>
#define LCD_PRT PORTC // ONCE AGAIN, program runs only with PORTS B and C
#define LCD_DDR DDRC // and not PORT A!!!
#define LCD_PIN PINC
#define LCD_RS 0
#define LCD_RW 1
#define LCD_EN 2
```

```
void delay_us(int d)
{
    _delay_us(d);
}
```

```
void delay_ms(int d)
{
    _delay_ms(d);
}
```

```
void lcdCommand( unsigned char cmnd ){
    LCD_PRT = (LCD_PRT & 0x0F) | (cmnd & 0xF0);
    LCD_PRT &= ~ (1<<LCD_RS);
    LCD_PRT &= ~ (1<<LCD_RW);
    LCD_PRT |= (1<<LCD_EN);
    delay_us(1);
    LCD_PRT &= ~ (1<<LCD_EN);

    delay_us(20);

    LCD_PRT = (LCD_PRT & 0x0F) | (cmnd << 4);
    LCD_PRT |= (1<<LCD_EN);
    delay_us(1);
    LCD_PRT &= ~ (1<<LCD_EN);
}
```

```
void lcdData( unsigned char data )
{
    LCD_PRT = (LCD_PRT & 0x0F) | (data & 0xF0);
    LCD_PRT |= (1<<LCD_RS);
    LCD_PRT &= ~ (1<<LCD_RW);
    LCD_PRT |= (1<<LCD_EN);
    delay_us(1);
    LCD_PRT &= ~ (1<<LCD_EN);

    LCD_PRT = (LCD_PRT & 0x0F) | (data << 4);
    LCD_PRT |= (1<<LCD_EN);
    delay_us(1);
    LCD_PRT &= ~ (1<<LCD_EN);
}
```

```
void lcd_init(){
```

```

LCD_DDR = 0xFF;

LCD_PRT &=~(1<<LCD_EN);
delay_us(2000);
lcdCommand(0x33);
delay_us(100);
lcdCommand(0x32);
delay_us(100);
lcdCommand(0x28);
delay_us(100);
lcdCommand(0x0e);
delay_us(100);
lcdCommand(0x01);
delay_us(2000);
lcdCommand(0x06);
delay_us(100);
}

void lcd_gotoxy(unsigned char x, unsigned char y)
{ //table 12-5
  unsigned char firstCharAdr[] = {0x80, 0xC0, 0x94, 0xD4};

  lcdCommand(firstCharAdr[y-1] + x - 1);
  delay_us(100);
}

void lcd_print( char * str )
{
  unsigned char i = 0 ;

  while(str[i]!=0)
  {
    lcdData(str[i]);
    i++ ;
  }
}

int main(void)
{
  lcd_init();
  while(1)
  {
    lcd_gotoxy(1,1);
    lcd_print("The world is but");
    lcd_gotoxy(1,2);
    lcd_print("one country  ");
    delay_ms(1000);
    lcd_gotoxy(1,1);
    lcd_print("and mankind its ");
    lcd_gotoxy(1,2);
    lcd_print("citizens  ");
    delay_ms(1000);
  }
  return 0;
}

```

